SCOREKEEPER – What do I do?

- Complete the required information on the score sheet (team names)
- Understand where to place points --- Use a cumulative tally
- Scoring
  - Toss up questions = 4 points  
  - Bonus questions = 10 points
  - Toss up Penalty = 4 points  
  - Bonus Penalty = 10 points
- If a competitor interrupts the Moderator while a question is being read, and if the competitor answers incorrectly, then the opposing team:
  - Is awarded 4 points
  - Has the question reread
  - Has a chance to answer the toss up question, if still eligible (for an additional 4 points)
  - If the toss-up is correct, has a chance to answer the bonus question (for an additional 10 points)
- If a competitor buzzes in, and answers before being recognized (a Blurt), then the opposing team:
  - Is awarded 4 points (Note: if there is a blurt AND an interrupt, there is only ONE 4-point penalty)
  - Has a chance to answer the toss up question, if still eligible (for an additional 4 points)
  - If the toss-up is correct, has a chance to answer the bonus question (for an additional 10 points)
- At halftime
  - Announce the scores

Very Important: At end of game
- Announce the final scores
- Please have someone in the room upload a photo of the signed score sheet
- Deliver signed score sheets to Schruben OR New Yew Lounge if a runner does not collect them
- Please do not leave signed score sheets in the room; please deliver them to Schruben OR New Yew Lounge

Minimum Requirements:
- Be able to perform basic math skills quickly and accurately
- Be able to focus on the scoring in a competition setting
- Be comfortable standing as needed during competitions
- Be at least in eighth grade (depending on maturity)